

Benjamin Sweedler

Software Engineer

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Education

California Polytechnic State University

San Luis Obispo, March 2018

- B.S. Computer Science
- Major and cumulative GPA of 3.4

Experience

Pavlov Media *Champaign, IL*

Systems Developer – April 2018 – Present

- Improved customer experience by replacing old websites with modern Angular web applications. Released 8/1/19 and used by tens of thousands of subscribers.
- Created processes for Monticello fiber rollout by writing documentation and providing on-call support. Trained other departments to support the software.
- Coordinated ERP software deployment by designing a development environment and documenting the API. Enabled developers to integrate old and new software systems.

CBS Interactive *San Francisco, CA*

Software Engineering Intern – Summer 2013

- Added YouTube API integration to a content management system.

Lab126 *Cupertino, CA*

Software Engineering Intern – Summer 2011

- Designed method of displaying eBook footnotes on the Kindle.

iFixit *San Luis Obispo, CA*

Software Engineering Intern – Aug 2009 – 2011

- Developed an image uploader that supports cropping and automatic thumbnail creation.

Presentations

CU JavaScript Meetup *Sept 2019*

- Introduction to TypeScript

U of I Web Conference *April 2019*

- Reusable Component Libraries

Skills

- Angular
- TypeScript
- JavaScript
- CSS / SASS
- HTML5
- Agile Methodologies
- Java
- SQL
- PHP
- Docker
- Linux

Projects

- BenSweedler.com – *personal website*
- LightningDraft.online – *virtual Magic card draft*
- WeChooseOurFuture.org – *local voter guide*
- Hot Club of Urbana – *my jazz band*